# INITIATE CODE

**Team Size –** 2

**Objective** – Initiate code is a basic event for beginners to encourage them towards coding .The concept behind the Initiate Code is to energize, encourage and empower students with the power to code. The power-to-create is strong within every young person and many just love this opportunity to begin "creating" through code. It requires aptitude, logical reasoning, coding and UI designing and developing capabilities.

Description - It consists of 3 rounds:

ROUND 1:- MCQ
This is an elementary starter round to test the basic analytical, logical and technical knowledge(C based). It consists of 20 Multiple Choice Questions. There will be 3 types of Question

- Type 1:- Aptitude
- Type 2:-Logical Reasoning
- Type 3:-C questions

ROUND 2:-Cakewalk Coding

  This is a simple and easy a coding round for testing the programming capability. This round

  Hywill contain 3 coding problems.

ROUND 3:-Coding and Scratch

 This is a hard coding round which consists of 2 difficult coding problems. And participants who will complete those 2 codes will go for Scratch round in which participants has to create a project as per instructions in a given period of time.

**RULES –**  There must be atmost 2 members in a team.
- Everyone will be assigned particular labs.
- Team members are not allowed to interchange the members in between any rounds.
- There will be time allocated for each round.
- Evaluation will be made based on cut-off for MCQ round and for coding round; it will be based on number of Test Cases passed.
- Participants who clear the CUT-OFF of MCQ round will be selected for ROUND-1. ROUND-2 and ROUND-3 evaluation will be on number of test cases passed in certain time.
- Plagiarism will be strictly actioned.
- Any kind of Cheating will not be tolerated.
- Participants are not allowed to open any other tabs except the tab they are giving exam.

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